

**SPECS**

## MANEUVERING

## COMBAT STATS

**Fwd/Aft Defense:** 15(19)  
**Treb/Ham Defense:** 17(21)  
**Engine Efficiency:** 4/1  
**Extra Power:** 0  
**Initiative Bonus:** +0

**WEAPON DATA**

**Medium Chakan Cannon**  
 Class: Plasma  
 Modes: Pulse  
 Damage: 10 1d4 Times  
 (-1 per 3 hexes)  
 Maximum Pulses: 5  
 Grouping Range: +1 per 4  
 Range Penalty: -1 per hex  
 Fire Control: +4/+3/+2  
 Intercept Rating: -1  
 Rate of Fire: -1 per 2 turns

Dual Chakan Cannon

Class: Plasma  
 Modes: Pulse  
 Damage: 8 1d4 Times  
 (-1 per 3 hexes)  
 Maximum Pulses: 5  
 Grouping Range: +1 per 4  
 Range Penalty: -2 per hex  
 Fire Control: +3/+3/+5  
 Intercept Rating: -2  
 Rate of Fire: 2 per turn

Torpedo Launcher

Class: Ballistic  
Modes: Standard  
Damage: 20  
Range Penalty: None  
Max Range: 20 hexes  
Fire Control: +3/+3/+3  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns  
*Note: Can purchase special missiles with the same costs and effects as if fired from an S-rack.*

**Defence Shield Generator**  
Absorbs up to 100 points of damage while active. Must be de-activated for 1 turn to re-charge. See rules.

## FORWARD HITS

- 1-4: Retro Thrust  
5-6: Torpedo Launcher  
7-8: Medium Chakan Cannon  
9-10: Dual Chakan Array  
11-18: Forward Struct  
19-20: PRIMARY Hit

## SIDE HITS

- 1-3: Ham/Treb Thrust  
4-6: Torpedo Launcher  
7-9: Medium Chakan Cannon  
10-11: Dual Chakan Array  
12-13: Marine Barracks  
14-18: Ham/Treb Struct  
19-20: PRIMARY Hit

## AFT HITS

- 1-7: Main Thrust  
8-9: Torpedo Launcher  
10-11: Dual Chakan Array  
11-18: Aft. Struct  
19-20: PRIMARY Hit

## PRIMARY HITS

- 1-6: Primary Structure  
7: Defence Shield  
8-9: Hetch Drive  
10: Docking Web  
11-12: Sensors  
13-14: Engine  
15-17: Hanger  
18-19: Reactor  
20: C & C

## SPECIAL NOTES

**Special Availability**  
Rare, or Uncommon  
with at least one  
Command Carrier

## SENSOR DATA

## Defensive EW

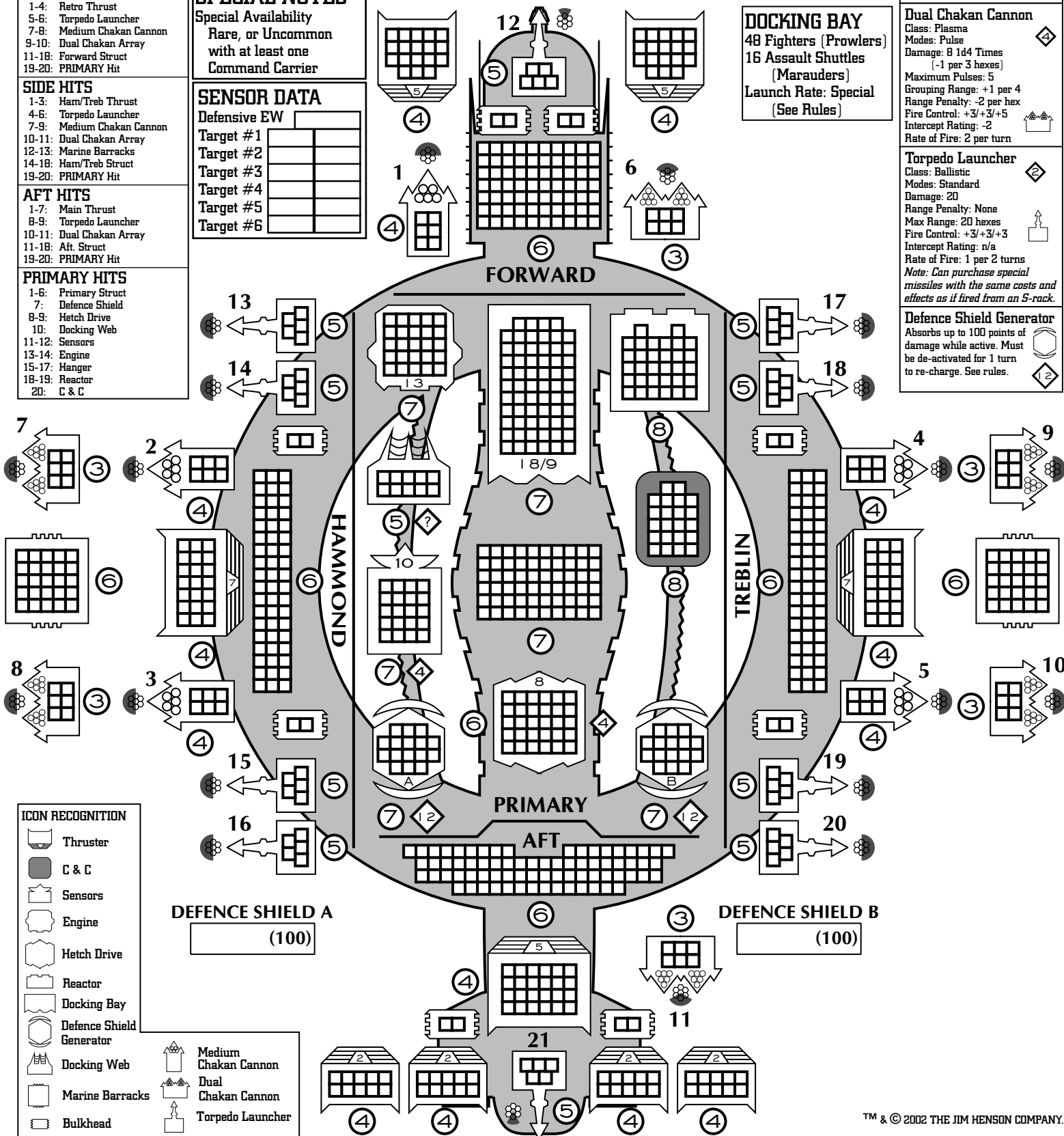
Target #1 ☐

Target #2	
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Target #3 ☐

Target #4	
Target #5	

Target #5	
Target #6	



## ICON RECOGNITION

-  Thruster
-  C & C
-  Sensors
-  Engine
-  Hetch Drive
-  Reactor
-  Docking Bay

## DEFENCE SHIELD A

(100)

## DEFENCE SHIELD B

(100)

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